
Shajara Documentation

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CHAPTER 1

Classes

<code>Node([value, label])</code>	
<code>NodeProcessor</code>	
<code>OrderedDict</code>	Dictionary that remembers insertion order
<code>Tree([root])</code>	Generic tree representation

1.1 Node

```
class shajara.Node(value=0, label="")  
Bases: object
```

Methods Summary

```
append_child(label, node)
```

Methods Documentation

```
append_child(label, node)
```

1.2 NodeProcessor

```
class shajara.NodeProcessor  
Bases: object
```

Methods Summary

Methods Documentation

```
final (tree)
init (tree)
process (node)
result ()
```

1.3 Tree

```
class shajara.Tree (root=None)
```

Bases: object

Generic tree representation

Parameters

- **value** (ANY) – the value of the root node
- **label** (ANY) – the label of the root node

root

The root node

Type [Node](#)

node_stack

the stack for browsing nodes

Type array

Methods Summary

add_child(label, node)	Adds a child to the current node.
current_node()	Returns the current node
get_root()	Returns the root of the tree
process([processor])	Short summary.
select_child(label)	Select a child node of the current one, using its label.
up()	Select the parent of the current node.

Methods Documentation

add_child(label, node)

Adds a child to the current node. To browse the nodes use `select_child` and `up`

Parameters

- **label** (*str or int*) – The label of the arc

- **node** ([Node](#)) – The node to add as a child

Returns this object

Return type [Tree](#)

current_node()

Returns the current node

Returns The current node

Return type [Node](#)

get_root()

Returns the root of the tree

Returns The root of the tree if it exists or None

Return type [Node](#)

process (*processor=<shajara.NodeProcessor object>*)

Short summary.

Parameters **processor** ([NodeProcessor](#)) – the processor used to manipulate the tree starting from its root

Returns The result of processing, it can be None, a node, a string, etc.

Return type [type](#)

select_child (*label*)

Select a child node of the current one, using its label. Used to browsing the tree down.

Parameters **label** (*str or int*) – the label of the label of the arc

Returns this object

Return type [Tree](#)

up()

Select the parent of the current node. Used to browsing the tree up.

Returns this object

Return type [type](#)

CHAPTER 2

shajara.create Module

2.1 Classes

<code>GenerateProcessor(rep)</code>	Generates a tree given a representation using dictionaries
<code>Node([value, label])</code>	
<code>NodeProcessor</code>	

2.1.1 GenerateProcessor

`class shajara.create.GenerateProcessor(rep)`

Bases: `shajara.NodeProcessor`

Generates a tree given a representation using dictionaries

Parameters `rep` (`dict`) – A dictionary representing the tree

`rep`

Methods Summary

`init(tree)`

Methods Documentation

`init(tree)`

CHAPTER 3

shajara.plot Module

3.1 Classes

<i>GraphvizProcessor</i>	Generates DOT representation of a tree
<i>NodeProcessor</i>	

3.1.1 GraphvizProcessor

```
class shajara.plot.GraphvizProcessor
Bases: shajara.NodeProcessor
Generates DOT representation of a tree
```

Methods Summary

```
final(tree)
init(tree)
result()
```

Methods Documentation

```
final (tree)
init (tree)
result ()
```

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